

# A transformed density rejection based algorithm for densities with poles and inflection points

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# Non-Uniform Random Number Generation

## Given:

- ▶ sequence  $U_1, U_2, \dots$  of “truly” IID uniform random numbers.

## Task:

- ▶ transform into sequence  $X_1, X_2, \dots$  of random variates with **given distribution**

$$U_1, U_2, U_3, U_4, \dots \longrightarrow X_1, X_2, X_3, \dots$$

Most popular methods:

- ▶ **Inversion** method
- ▶ **Acceptance-Rejection** method

# Automatic Algorithm

## Idea:

One algorithm works for a large class of distributions.

- ▶ Works for non-standard distributions.
- ▶ Generators with known structural properties.
- ▶ Can be used by “non-experts” for special problems.

## Required:

- ▶ PDF, CDF, ... of the distribution.
- ▶ Location of mode, “main part”, ... of the distribution.
- ▶ ...

# Automatic Algorithm – Wishlist

- ▶ **Fast.**
- ▶ **Exact** (at least in  $\mathbb{R}$ ).
- ▶ We can **control** the properties (accuracy, efficiency, ...) of the algorithm.
- ▶ Uses as **few** information **as possible** about distribution.
- ▶ User interface for a library implementation should be as **simple** as possible.  
(Complexity of algorithm should be hidden from user.)

**Here:** We assume that only the (log-)PDF  $f$  and its derivative are given.

# Inversion Method

If  $U \sim \mathcal{U}(0, 1)$ , then

$$X = F^{-1}(U) = \inf \{x: F(x) \geq U\} \sim F$$

1. Generate  $U \sim \mathcal{U}(0, 1)$ .
2. Compute  $X = F^{-1}(U)$ .  $\leftarrow$  **Problem (?)**
3. Return  $X$ .

# Inversion Method

## Advantages:

- ▶ Most **general** method for generating non-uniform random variates.
- ▶ Get **one** random variate  $X$  for each uniform  $U$ .
- ▶ **Preserves** the structural properties of the underlying uniform PRNG.

## Disadvantages:

- ▶ CDF and/or its inverse often **not** given in **closed form**.
- ▶ Numerical methods may be slow and/or require large tables.
- ▶ Numerical methods are **not exact**.
- ▶ There are issues with poles.

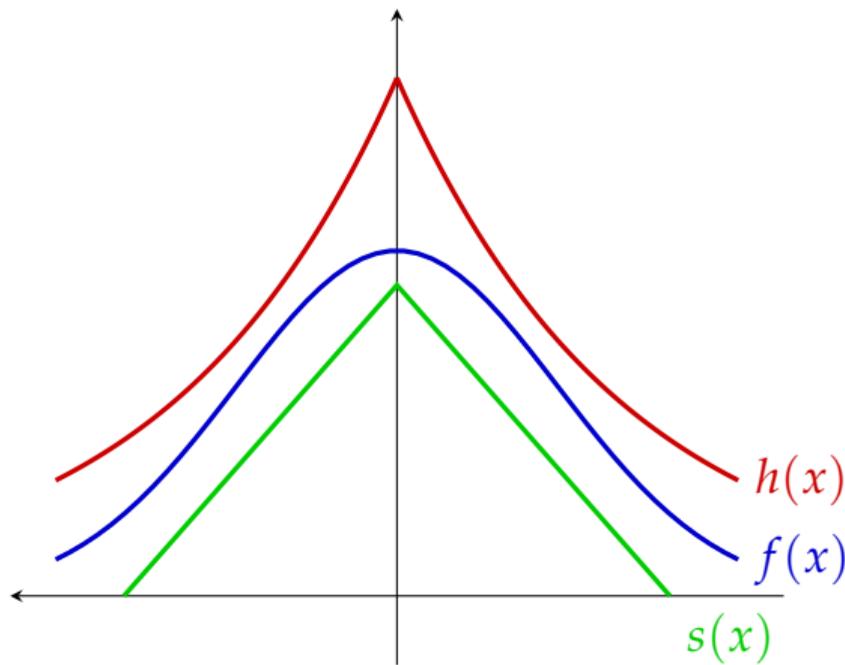
Derflinger et al. (2010) propose an inversion algorithm, when only the PDF is known.

# Acceptance-Rejection Method

Need **hat**  $h$  and **squeeze**  $s$ , s.t.

$$s(x) \leq f(x) \leq h(x)$$

1. Generate  $X \sim h$ .
2. Generate  $U \sim U(0, 1)$ .
3. If  $U \cdot h(X) \leq s(X)$
4.     Return  $X$ .
5. If  $U \cdot h(X) \leq f(X)$ ,
6.     Return  $X$ .
7. Else try again.



# Acceptance-Rejection

## Requirements:

- ▶ Hat function  $h$  must be a multiple of some PDF.

## Properties:

- ▶ Works for unnormalized PDFs.
- ▶ Performance parameter: [rejection constant](#).

## Wishlist:

- ▶  $h \approx f$
- ▶ Sampling  $X \sim h$  should be fast and simple (ideally by inversion).
- ▶ Evaluation of squeeze  $s$  should be cheap.

# Acceptance-Rejection – Rejection Constant

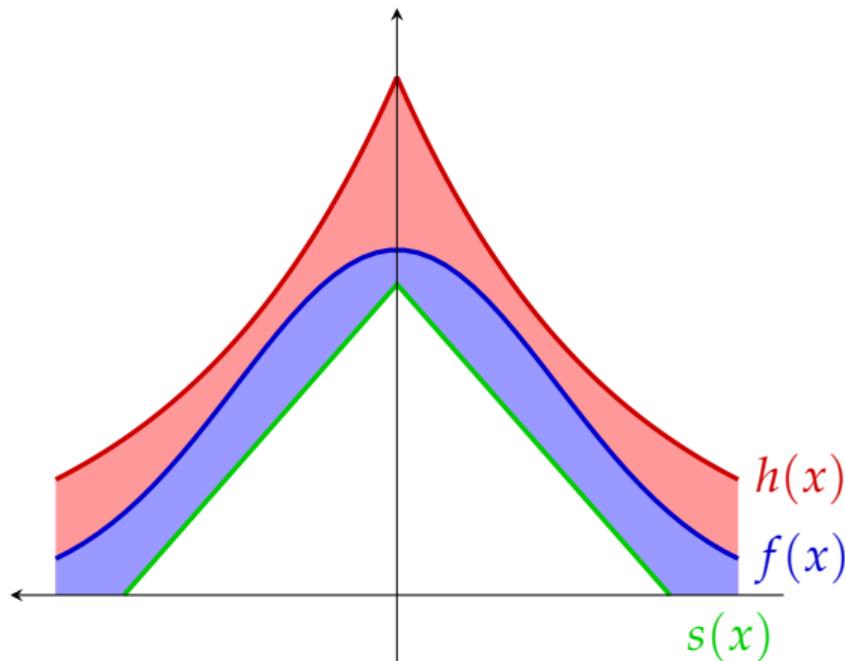
Rejection constant:

$$\alpha = \frac{\int_{\mathbb{R}} h(x) dx}{\int_{\mathbb{R}} f(x) dx}$$

Ratio hat-squeeze:

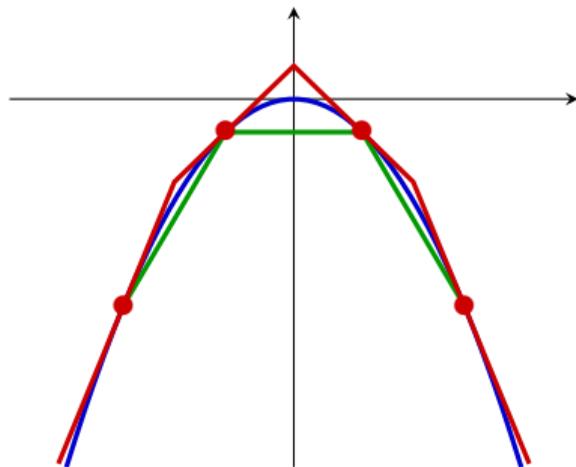
$$\rho = \frac{\int_{\mathbb{R}} h(x) dx}{\int_{\mathbb{R}} s(x) dx}$$

$$\rho \geq \alpha \geq 1$$

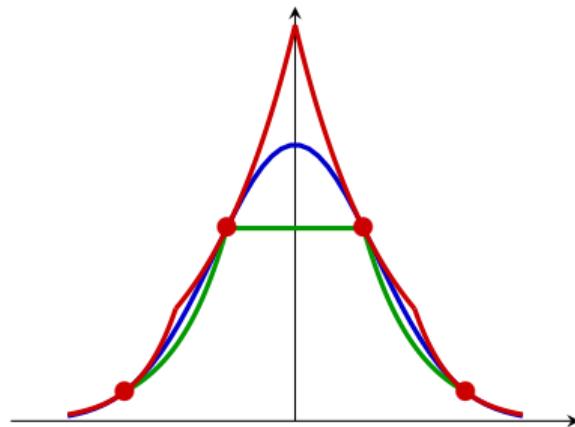


# Transformed Density Rejection

Devroye (1984): **tangents** and **secants** to construct hat  $h(x)$  and squeeze  $s(x)$  for **log-concave** PDFs.



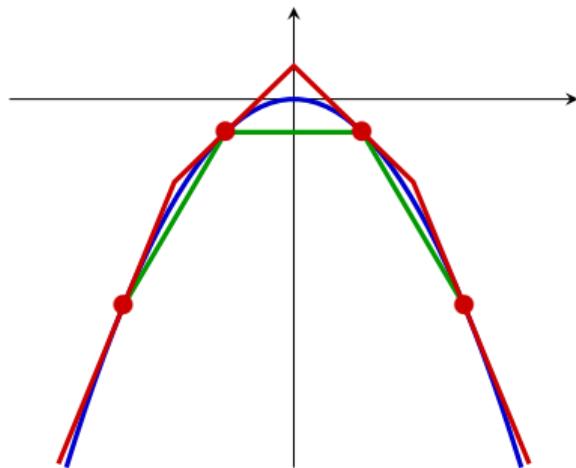
log-scale



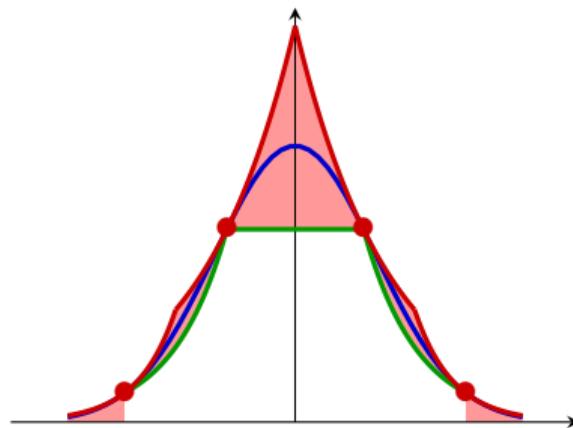
original scale

# Transformed Density Rejection

Gilks and Wild (1992): adaptive rejection sampling



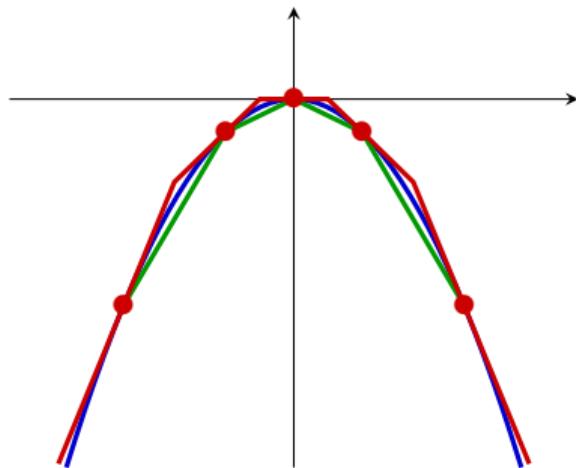
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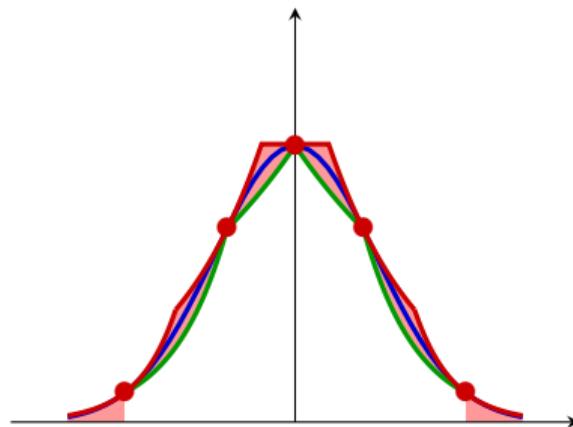
original scale

# Transformed Density Rejection

Gilks and Wild (1992): adaptive rejection sampling



log-scale



original scale

$$\rho \rightarrow 1 \quad \text{for} \quad N \rightarrow \infty$$

# Transformed Density Rejection – Algorithm

1. Start with an initial partition.
2. Repeat:
3.     Compute  $h(x)$  and  $s(x)$  for each subinterval.
4.     Split every subinterval  $I$  where the  $\int_I (h(x) - s(x))dx$  is too large.
5. Until  $\rho$  is as small as desired.
6. Run acceptance-rejection loop.

# Transformed Density Rejection – Properties

- ▶ Requires PDF  $f$  and derivative  $f'$ .
- ▶ Performance can be controlled by input parameter  $\rho$ .

For  $\rho \approx 1$  we find:

- ▶ Possibly expensive setup.
- ▶ (Very) fast marginal generation time (hardly depends on  $f$ .)
- ▶ Generation from hat is  $\mathcal{O}(1)$   
(by guide table or alias method.)
- ▶ Algorithm close to inversion.

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- ▶ Algorithm close to inversion.

**Disadvantage:** Restricted to **log-concave** distributions!

# T-concave Distributions

Hörmann (1995): Generalizes to  $T_c$ -concave distribution, i.e.,  $T_c \circ f$  is concave.

$$T_c(x) = \begin{cases} \log(x) & \text{for } c = 0 \\ \operatorname{sgn}(c)x^c & \text{for } c \neq 0 \end{cases}$$

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- ▶ If  $f$  is  $T_{c_1}$ -concave, then it is  $T_{c_2}$ -concave for all  $c_2 \leq c_1$ .
- ▶ Hat and squeeze are piecewise exponential or power functions.
- ▶ In transformed scale and  $c \neq 0$ : hat and squeeze must not intersect  $x$ -axis.
- ▶ For unbounded intervals:  $c > -1$ .
- ▶ For unbounded  $f$  (pole):  $c < -1$ .

Obviously the idea also works for  $T_c$ -convex distributions with the roles of tangents and secants exchanged (Evans and Swartz, 1998).

**Idea:** Split domain into intervals where  $f$  is either  $T_c$ -concave or  $T_c$ -convex.

## Issues:

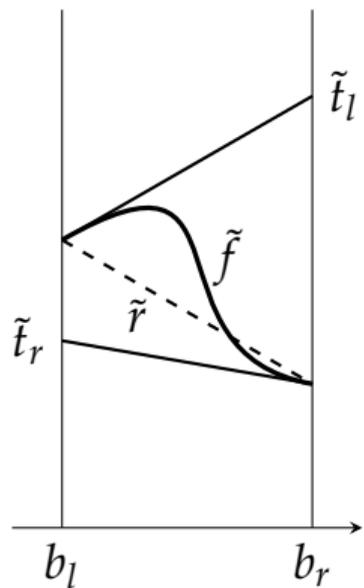
- ▶ Need  $f''$ .
- ▶ Have to compute inflection points of transformed density  $T_c \circ f$ .
- ▶ Is the API still simple?
- ▶ Is the algorithm still exact when we have to apply root finding algorithms?
- ▶ Can be replace the exact position of inflection points by a **rough** estimate?

# A Rough Estimate

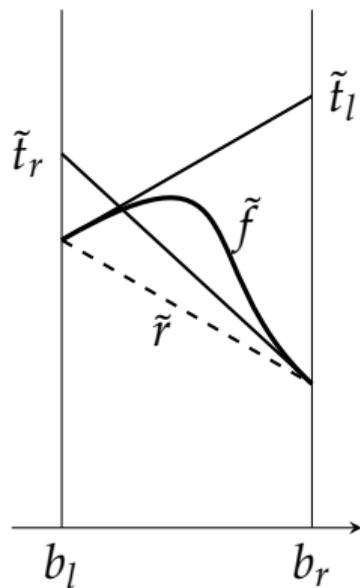
Botts, Hörmann, and L (2012):

- ▶ Suppose we have a subdivision into intervals.
- ▶ Assume that there is **at most one** inflection point of the  $T_c \circ f$  in each subinterval  $[b_l, b_r]$ .
- ▶ Then only the four cases below are possible (plus their symmetric analogs).

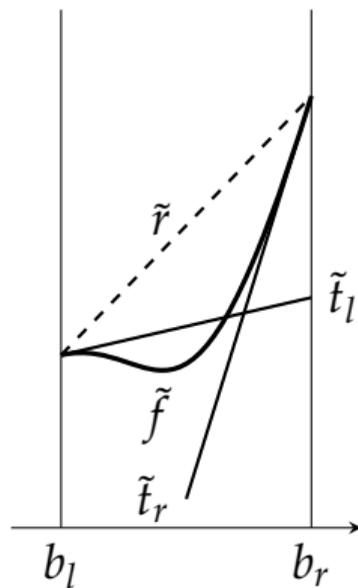
# Possible Cases



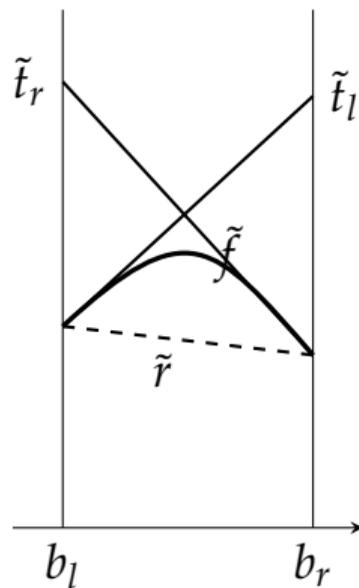
(Ia)



(IIa)



(IIIa)



(IVa)

# Possible Cases

Botts et al. (2012):

- ▶ Each interval belongs to (at most) one of these 4+4 types.
- ▶ In all cases we can use **tangents** and **secants** for constructing **hat** and **squeeze**.
- ▶ The type can be determined by the inequalities below.

# Detect Cases I

Type	$\tilde{f}'$ and $R$	$\tilde{f}''$	squeeze and hat
Ia	$\tilde{f}'(b_l), \tilde{f}'(b_r) \geq R$	$\tilde{f}''(b_l) \leq 0 \leq \tilde{f}''(b_r)$	$\tilde{t}_r(x) \leq \tilde{f}(x) \leq \tilde{t}_l(x)$
IIa	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \leq 0 \leq \tilde{f}''(b_r)$	$\tilde{r}(x) \leq \tilde{f}(x) \leq \tilde{t}_l(x)$
IIIa	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \leq 0 \leq \tilde{f}''(b_r)$	$\tilde{t}_r(x) \leq \tilde{f}(x) \leq \tilde{r}(x)$
IVa	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$	$\tilde{f}''(b_l), \tilde{f}''(b_r) \leq 0$	$\tilde{r}(x) \leq \tilde{f}(x) \leq \tilde{t}_l(x), \tilde{t}_r(x)$

Observe: We need the slope of the secant:

$$R = \frac{\tilde{f}(b_r) - \tilde{f}(b_l)}{b_r - b_l}$$

# Detect Cases II

Type	$\tilde{f}'$ and $R$	$\tilde{f}''$	squeeze and hat
Ib	$\tilde{f}'(b_l), \tilde{f}'(b_r) \leq R$	$\tilde{f}''(b_l) \geq 0 \geq \tilde{f}''(b_r)$	$\tilde{t}_l(x) \leq \tilde{f}(x) \leq \tilde{t}_r(x)$
IIb	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \geq 0 \geq \tilde{f}''(b_r)$	$\tilde{r}(x) \leq \tilde{f}(x) \leq \tilde{t}_r(x)$
IIIb	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \geq 0 \geq \tilde{f}''(b_r)$	$\tilde{t}_l(x) \leq \tilde{f}(x) \leq \tilde{r}(x)$
IVb	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$	$\tilde{f}''(b_l), \tilde{f}''(b_r) \geq 0$	$\tilde{t}_l(x), \tilde{t}_r(x) \leq \tilde{f}(x) \leq \tilde{r}(x)$

Observe: **We still need  $f''$ !**

Can we avoid this?

# Avoid 2nd Derivative I

Some cases are unique:

Case	$\tilde{f}'$ and $R$	Type
(1)	$\tilde{f}'(b_l), \tilde{f}'(b_r) \geq R$	(1a)
(2)	$\tilde{f}'(b_l), \tilde{f}'(b_r) \leq R$	(1b)

If neither (1) nor (2) holds we need an **additional** test point  $p \in (b_l, b_r)$ .

# Avoid 2nd Derivative II

Case	$\tilde{f}'$ and $R$	$\tilde{f}(p)$	Type
(3)	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$		—
(3.1)	$\tilde{f}'(p) \leq \tilde{f}'(b_r)$		(IIa)
(3.2)	$\tilde{f}'(p) \geq \tilde{f}'(b_l)$		(IIb)
(3.3)	$\tilde{f}'(b_l) \geq \tilde{f}'(p) \geq \tilde{f}'(b_r)$		—
(3.3.1)		$\tilde{f}(p) > \tilde{t}_l(p)$	(IIb)
(3.3.2)		$\tilde{f}(p) > \tilde{t}_r(p)$	(IIa)
(3.3.3)		$\tilde{f}(p) \leq \tilde{t}_l(p), \tilde{t}_r(p)$	(IIb   IVa) + (IIa   IVa)

# Avoid 2nd Derivative III

Case	$\tilde{f}'$ and $R$	$\tilde{f}(p)$	Type
(4)	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$		—
	$\vdots$		
(4.3)		$\tilde{f}'(b_l) \leq \tilde{f}'(p) \leq \tilde{f}'(b_r)$	—
	$\vdots$		
(4.3.3)		$\tilde{f}(p) \geq \tilde{t}_l(p), \tilde{t}_r(p)$	(IIIa   IVb) + (IIIb   IVb)

“(IIIa | IVb) + (IIIb | IVb)” means that we have to split  $[b_l, b_r]$  into two subintervals of the respective types.

# Combined Types

We now cannot decide between some case:

Type	$\tilde{f}'$ and $R$	$\tilde{f}''$	squeeze and hat
IIa   IVa	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \leq 0$	$\tilde{r}(x) \leq \tilde{f}(x) \leq \tilde{t}_l(x)$
IIb   IVa	$\tilde{f}'(b_l) \geq R \geq \tilde{f}'(b_r)$	$\tilde{f}''(b_r) \leq 0$	$\tilde{r}(x) \leq \tilde{f}(x) \leq \tilde{t}_r(x)$
IIIa   IVb	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$	$\tilde{f}''(b_r) \geq 0$	$\tilde{t}_r(x) \leq \tilde{f}(x) \leq \tilde{r}(x)$
IIIb   IVb	$\tilde{f}'(b_l) \leq R \leq \tilde{f}'(b_r)$	$\tilde{f}''(b_l) \geq 0$	$\tilde{t}_l(x) \leq \tilde{f}(x) \leq \tilde{r}(x)$

Nevertheless we still can construct hat and squeeze.

# Sign of 2nd Derivative

- ▶ Once the **type** of the interval is known, we can use the above tables to determine the **sign** of  $f''(b_l)$  and/or  $f''(b_r)$ .
- ▶ Then for any two points  $c, c + \delta$  in  $(b_l, b_r)$ , the sign can be determined for at least one of  $f''(c)$  and  $f''(c + \delta)$ .
- ▶ This allows to determine the type when an interval is splitted at  $c$  or  $c + \delta$  during the setup.
- ▶ In particular we thus get rid of the combined types.

# Poles

Let  $p$  be a pole of  $f$ .

Then the secant of  $T_c \circ f$  on a small interval  $[p, b_r]$  can be used for constructing a hat function whenever

$$-1 > c > \limsup_{x \rightarrow p} \text{lc}_f(x)$$

where

$$\text{lc}_f(x) = 1 - \frac{f''(x) f(x)}{f'(x)^2}$$

(local concavity).

Work in progress. We test whether the method from Hörmann, L, and Derflinger (2007) can be used to find an appropriate  $c$ .

# Examples

Generalized Hyperbolic distribution has PDF

$$f(x) = e^{\beta(x-\mu)} \frac{\mathbf{K}_{\lambda-1/2} \left( \alpha \sqrt{\delta^2 + (x-\mu)^2} \right)}{\left( \sqrt{\delta^2 + (x-\mu)^2} / \alpha \right)^{1/2-\lambda}},$$

where  $\mathbf{K}_\nu(\cdot)$  denotes the modified Bessel function of the third kind.

For  $c = -1/2$ ,

$T_{-1/2} \circ f$  may have a single convex interval on one or both sides of the mode.

# Examples

Watson distribution has PDF

$$f(\mathbf{x}) \propto \exp(\kappa \boldsymbol{\mu}' \mathbf{x}) \quad \text{on } S^d = \{\mathbf{x}: \|\mathbf{x}\|_2 = 1\}$$

It can be decomposed as  $\mathbf{X} = (\sqrt{1 - W^2} \mathbf{Y}, W)$ , where  $\mathbf{Y}$  is uniformly distributed on the hypersphere orthogonal to  $\boldsymbol{\mu}$  and  $W$  has log-density

$$g(w) = \kappa w^2 + \frac{d-3}{2} \log(1 - w^2)$$

on domain  $[0, 1]$ .

It can be easily shown that  $\log \circ g$  has at most one inflection point.

# Examples

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... and of course it works for all truncated distributions whenever it works on its entire domain.

The method is implemented in **R** package Tinflex:

`https://CRAN.R-project.org/package=Tinflex`

# Conclusion

- ▶ We have created an automatic algorithm based on the acceptance-rejection method for quite general continuous univariate distributions.
- ▶ Requirements: (log-)PDF, its derivative, a partition of the domain s.t. each subinterval contains at most one inflection point of the transformed density.
- ▶ We avoid the computation of inflection points and  $f''$ .
- ▶ Simpler interface for user ...
- ▶ ... but higher complexity for the implementation (mostly look-ups in tables of satisfied inequalities).

Thank You  
for your attention!

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